

Duelity

Duelity is a 2-player death-match game in which 2 players with unique abilities are pitted against each other in combat.

User Manual

Objectives

The object of the game is to kill the other player. Player 1 and Player 2 each have unique abilities.

Player 1 Objectives

Kill Player 2 by pushing it into the walls. Player 2 takes damage while touching the walls. Player 2 can be pushed either by touch or by shooting the force shot at it. Player 2 can also take damage by reflecting its bouncing bullets back at it.

Player 2 Objectives

Kill Player 1 by shooting bouncing bullets at it. bullets will bounce twice, and do damage when they hit Player 1. Bouncing bullets can be reflected by Player 1's force shot, in turn reversing their alignment, and will then do damage to Player 2 instead.

Controls

Player 1

W,A,S,D: Moves the player up, left, down and right. The player is able to move diagonally as well by pressing W and A, A and S, S and D, or D and W together.

Arrow Keys: Shoot a force shot in the direction of the arrows (can shoot diagonally also). The projectile will push Player 2 into walls. The force shot will also reflect any bullets that it comes into contact with. The force shot will also travel through walls. It is important to note that the force shot does not do damage, and only pushes Player 2.

Player 2

Move Mouse: move the player in the direction of the mouse movement.

Left Click: shoot a bouncing bullet in the direction of Player 2's velocity. This direction is marked by the sight line.

Hints

Player 1

hide behind walls to avoid Player 2's shots, while shooting the force shot through the wall to push Player 2 into walls. When exposed to Player 2's fire, use the force shot to reflect Player 2's shots back, both doing damage and preventing damage. When close to Player 2, rush in for a melee attack, causing great force against Player 2. The force shot can be shot on diagonal angles as well.

Player 2

Take aimed and calculated shots rather than just spraying shots. Shoot Player 1 in between his force shots to avoid reflected bouncing shots. Use your speed to your advantage. Get a good vantage point on Player 1. Bounce shots towards Player 1 for an unpredictable attack. Ensure not to touch walls while traversing the map by yourself. Save your health for battle with Player 1.